

## KS1 Medium-Term Plan – Local Area



This six-week medium-term plan provides you with a framework for progression, including: learning objectives, suggested Oddizzi resources and clear links to the National Curriculum to help with your topic planning. More online and offline resources, **including lesson-by-lesson PowerPoint**, are available on the Local Area Topic Planning pages.

Direct links to online content, films, quizzes and downloadable activities can be found in Teachers → Topic Planning → Local Area

Learning Objectives	Resources within Oddizzi	Curriculum Links
<b>Spot the differences between rural and urban areas and know what type of settlement live in.</b>	<b>KS1 Activities:</b> 1. Urban and Rural 2. Urban and Rural Vocabulary <b>Word Mat:</b> Settlements <b>Guided Reading:</b> 1. Settlements (Year 1) 2. Settlements (Year 2)	- <i>use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment</i>
<b>Explore and record the features of our school grounds.</b>	<b>KS1 Activities:</b> 1. I Spy 2. I Spot	- <i>use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment</i>
<b>Explore and record the features of our local area.</b>	<b>KS1 Activities:</b> 1. Scavenger Hunt (4 different activities in this pack) 2. Houses and Homes 3. Houses and Homes Tally	- <i>use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment</i> - <i>use simple compass directions (North, South, East and West) and locational and directional language [for example, near and far, left and right], to describe the location of features and routes on a map</i> - <i>use basic geographical vocabulary to refer to:</i> - key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather - key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop
<b>Recount the journey through my local area.</b> Extended writing opportunity: Recount of local area walk.	<b>Word Mats:</b> 1. Human Features 2. Physical Features <b>KS1 Activity:</b> Recount	- <i>use simple compass directions (North, South, East and West) and locational and directional language [for example, near and far, left and right], to describe the location of features and routes on a map</i> - <i>use basic geographical vocabulary to refer to:</i> - key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather - key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop
<b>Recognise the symbols used on an Ordnance Survey map.</b>	<b>KS1 Activities:</b> Ordnance Survey Map Symbol Activity (Titles included in pack: 1. Core Ordnance Survey Symbols 2. Ordnance Survey Symbols 3. Core Map Symbol Photos 4. Map Symbol Photos 5. Ordnance Survey Core Map Symbol Names 6. Ordnance Survey Map Symbol Names 7. Ordnance Survey Symbol Answer Sheet)	- <i>use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map, and use and construct basic symbols in a key</i> - <i>use basic geographical vocabulary to refer to:</i> - key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather - key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop
<b>Create a map of my local area.</b> Suggested activity: Use the template to create landmarks of your local area.	<b>KS1 Activity:</b> Rectangular Prism Net	- <i>use basic geographical vocabulary to refer to:</i> - key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather - key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop - <i>use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map, and use and construct basic symbols in a key</i>